



*How to explore the
notion of balance
through a device?*

DATE 2009

MEDIUM Cube, electronics, computer, projector, sound system

SOFTWARE Arduino, Processing

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SYNOPSIS Face to Face is an audible and visual interactive device. The cube is an interactive link between the viewer and the screen. The audience interacts in real time on the screen pixels by manipulating a cube. The particles move, stain and emit sounds based on its rotation.

27.01.2009

EXHIBITION *Ubimedia*

Alcatel-Lucent x Institut Telecom, Paris, FRA

20.10.2010 → 19.12.2010

EXHIBITION *Alter Ego*

Maison Folie Moulins, Lille, FRA

13.10.2012

EXHIBITION *Nuit Blanche Amiens*

Centre Culturel Léo Lagrange, Amiens, FRA

